## Logos - London Metropolitan UniversityCourse Submission Cover Sheet

Module: CS6004ES Application Development

Assignment no: 001

Weighting: 30%

Deadline: TBC

**Module Leader: Mr.** **Student ID: 681347308200002**

Please note that there are specific regulations concerning **the use of AI and Academic Misconduct**. Below are extracts from these regulations. By signing, you acknowledge that you have read and understood these extracts.

(signature:) Date: 19/7/2025

This header sheet should be attached to the work you submit.

Academic Integrity means being honest in your academic work and your studies and making sure that you acknowledge the work of others and giving credit where you have used other people's ideas as part of presenting your arguments. Your assessment submissions must therefore always be entirely your own work, based on your own learning and appropriately referenced including how you have used Generative AI. The University regards the use of Generative AI applications by students to deceive to gain unfair advantage as **academic misconduct**. This usage includes:

* **Plagiarism**, where AI tools are used to generate output and ideas that are presented or submitted as if they were the student's own work, without proper citation or references.
* Where a complete assignment is created using Generative AI and represented as a student's own work, this will be regarded as contract cheating in the same way as commissioning an 'Essay Mill' or other third party to complete your work. Further information can be found on : [Guidance on the use of Artificial Intelligence.](https://student.londonmet.ac.uk/your-studies/student-administration/guidance-on-the-use-of-artificial-intelligence/)

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# Software Development Task

You are employed as an Application Developer for a large IT development company. The company has been approached by a Household goods shifting company called e-Shift has grown to a level where they need to have an automated system to handle day today operational activities to meet customer demands. You are given the job to design and developing a Software solution for e-Shift to meet their business requirements.

The company transports Household Goods from one location to another on behalf of registered customers. Each customer is given a unique customer number and his or her details must be recorded in the system. Each transport operation is called a job, which involves picking up one or more loads of the products from a customer requested start location and delivering it to a customer requested destination. A unique number is given for each job and for each load when they are created. A Load is transported using a particular transport unit, which consists of a lorry, a driver, assistant, and a container (for carrying the product).

The final system should be able to provide the required information for management decision making and to handle daily operations efficiently and effectively

***Note****: You may add extra features - both data and functionality to the application, if you wish.*

***Your software implementation should demonstrate/provide the following features***

1. Use of appropriate data types (built-in and programmer-defined) to handle the application data
2. Define and use your own class or classes
3. Provide window-based user interface for your application
4. Store the data related to the application

**Deliverables**

Your submission should include the software project and a reflective essay as described below.

1. Your software artefact in the form of a Visual Studio 2015 project, which should include the program’s source code, compiled classes, the executable file and data file (if any).
2. A reflective essay (1000 or more words), which concisely documents:
   1. Detailed instructions to run the program
   2. The architecture of your software in terms of software classes, clearly indicating which classes to be of your own work and which classes from other sources (e.g., From textbooks, online sources such as MSDN etc.).
   3. Detailed description of the classes’ properties and methods
   4. Your reflection of own experience of using c# and visual studio for the development task, which feature you like and why, what issues you experienced and your solution to overcome it.

**Marking Scheme for the CS6004ESIndividual Coursework**

This individual coursework counts for 30% of the module mark. The following are guidelines for marking. Mark each item listed below on a scale 0 to 5 where the marks correspond. Then multiply the mark by the weighting indicated, total and divide by 2 to get the total mark.

|  |  |
| --- | --- |
| Mark | Characterised by |
| 0 | No work or work totally irrelevant |
| 1 | Work started on right lines but no result |
| 2 | Some result, with major lack and/or errors |
| 3 | Acceptable result but incomplete, or some good result with minor errors |
| 4 | Good result but can be further polished |
| 5 | Excellent result |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | **Item** | **Weight** | **Marks** | **Weight X Marks** |
|  | **IMPLEMENTATION** |  |  |  |
| 1 | The application user interface | 2 | 5 | 10 |
| 2 | Task1: Customer details and Management | 2 | 5 | 10 |
| 3 | Task2: Only Admin Can Manage Admin Details. | 2 | 5 | 10 |
| 4 | Task3: Admin Login and Customer Login. | 3 | 5 | 15 |
| 5 | Task4: Customer Transport operation detail Management. | 2 | 5 | 10 |
| 6 | Task5: Only Admin can Accept/Decline and update Customer Transport operation. | 3 | 5 | 15 |
| 7 | Task6: Customer Dashboard. | 3 | 5 | 15 |
| 8 | Task7: Admin Dashboard. | 2 | 5 | 10 |
| 9 | Task8: Only Admin can manage Product details. | 2 | 5 | 10 |
| 10 | Task9: Only Admin can generate various reports | 2 | 5 | 10 |
| 11 | Task10: Admin Dashboard | 2 | 5 | 10 |
|  | **DOCUMENTATION** |  |  |  |
| 1 | Detailed instructions to run the program | 1 | 10 | 10 |
| 2 | The software architecture | 3 | 5 | 15 |
| 3 | Detailed description of the classes’ properties and methods | 2 | 5 | 10 |
| 4 | Explanation about search algorithms used in the project | 2 | 5 | 10 |
| 5 | Reflection of own experience | 1 | 5 | 5 |
|  | PROGRAMMING STYLE |  |  |  |
| 1 | Clarity of code which shows the underlying algorithm | 1 | 5 | 5 |
| 2 | Sensible naming of programmer-defined variables, classes, properties and methods | 1 | 5 | 5 |
| 3 | Useful comments in code | 1 | 5 | 5 |
| 4 | Data validation and exception handling | 1 | 5 | 5 |
| 5 | Interface design and usability of the system | 1 | 5 | 5 |

# Introduction

This paper describes a new software system for e-Shift, a company that moves household goods. Right now, e-Shift handles everything by hand, which is becoming too difficult as they grow and have more customers. This new system will automate their daily tasks, making things smoother and faster. It will help them manage **customer details**, keep track of every **moving job**, and carefully follow each **load of goods**. The system will also help them know where their **lorries, drivers, and containers** are. Our goal is to build a system that helps e-Shift work better and make smart decisions, so they can keep their customers happy and grow their business.

**Database Design**

The following is database table diagram. I used SQL Server Management Studio for database management. The AspNetRoles,AspNetUserRoles and AspNetUsers tables are built-in tables which are provided by ASP.NET Core Identity to assign roles for users. The other tables are as below:

* Orderline: Represents individual shipment orders, linking to a customer and containing details like addresses, date, weight, and status.
* Lorries: Contains details about the transport vehicles.
* Driver: Stores information about the drivers.
* Assistant: Stores information about the driver assistants.
* TransportUnit: Combines a Lorry, Driver, and Assistant to form a complete transport team for a job.
* Invoice: Records billing details, linked to Orderline and TransportUnit, including total amount and payment status.
* FeedBack: Stores customer feedback, linked to an Invoice.

**\** **A computer screen shot of a computer

AI-generated content may be incorrect.**

# Detailed Instructions to Run the Program

To ensure the e-Shift application functions correctly, Visual Studio 2022 and .NET Framework 9.0 are required to be installed on the system. Installation of these prerequisites should be completed first.

Following the setup, these steps outline the process for running the application:

Step 1 - Open the Project:

The project files are located in a specific directory. Within this directory, locate the Visual Studio Solution file which is LogisticsWebApp.sln. Double-clicking this file will open the project within Visual Studio 2022.

Step 2 - Build the Project:

Once the project is loaded in Visual Studio, navigate to the "Build" menu.Select "Build Solution." This action compiles the source code and prepares the necessary executable files for execution.

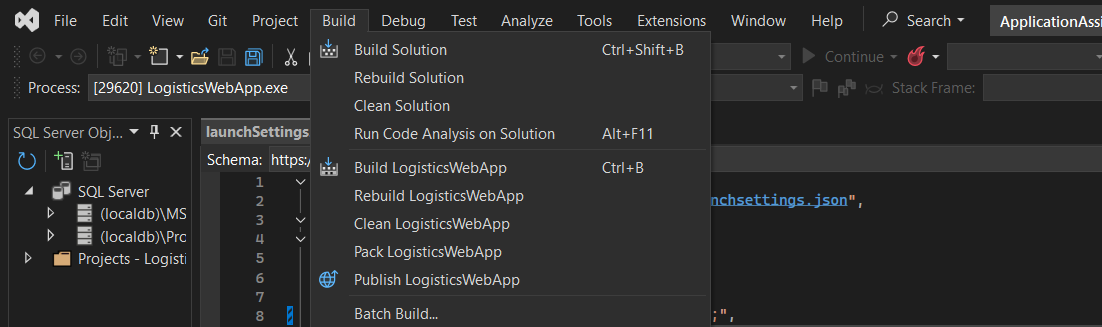


Figure: Build Solution

Step 3 - Run the Program:

After a successful build, the application can be launched directly from Visual Studio. Click the green "Start" button on the Visual Studio toolbar, or press F5 on the keyboard.

The application's main window will then be displayed.

A screenshot of a computer

AI-generated content may be incorrect.

Figure: Run Application

Step 4 - Application Access:

No manual database setup is required, as the application manages its data persistence internally. For administrative functionalities and testing, the default administrator credentials are provided:

Admin Email: moses@gmail.com

Admin Password: Moses123!

New customer accounts necessitate registration through the application's provided interface.

A screenshot of a login form

AI-generated content may be incorrect.

# Figure: New Customer Register

# Custom-Developed Classes

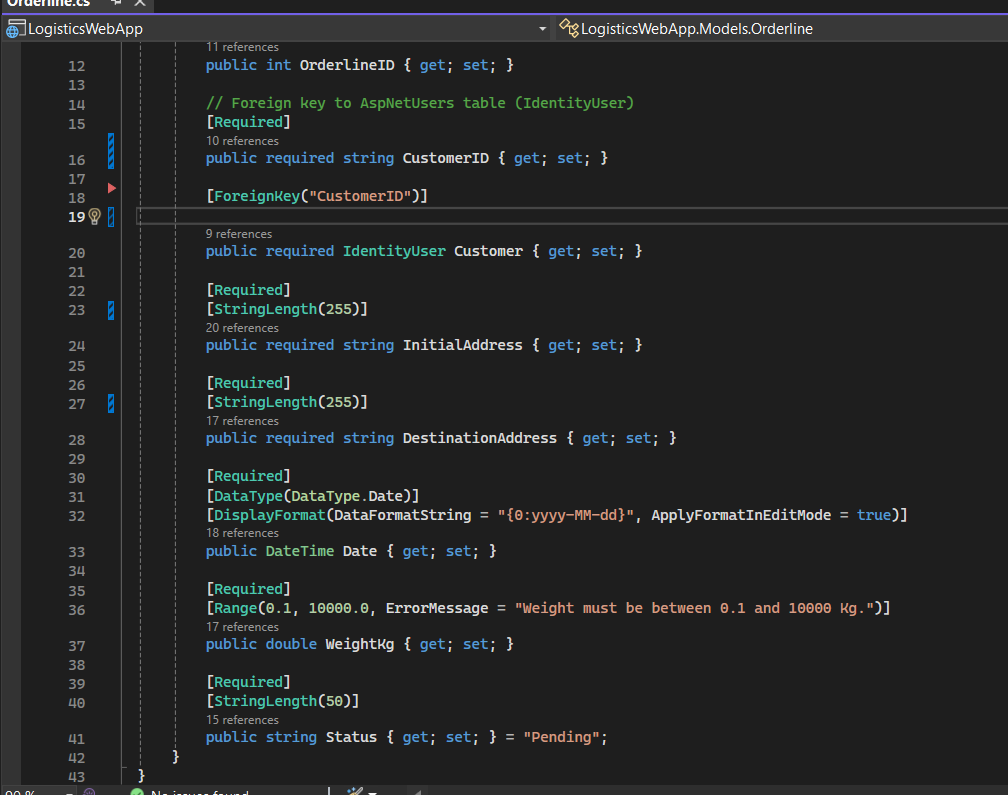
## **Model Classes**

**Orderline Class**

The following is Orderline Model class. The class includes

* **OrderLineID**: A unique identifier for each order line.
* **CustomerID**: A foreign key linking this order line to a specific AspNetUser (likely a user registered in the system using ASP.NET Core Identity).
* **Customer**: A navigation property (of type IdentityUser) that allows the application to access details of the associated customer directly.
* **InitialAddress**: The starting location for the shipment.
* **DestinationAddress**: The delivery location for the shipment.
* **Date**: The date associated with the order line (e.g., order date, shipment date).
* **WeightKg**: The weight of the items in this order line, specified in kilograms, with a validation rule ensuring it's between 0.1 and 10000 kg.
* **Status**: The current status of the order line, defaulting to "Pending".

The attributes like [Required], [ForeignKey], [StringLength], [DataType], [DisplayFormat], and [Range] are data annotations used by ASP.NET Core for validation, database mapping, and UI display purposes.



# Figure: Orderline Model Class

### **EditUserRolesViewModel.cs**

Purpose: This is a "ViewModel" (View Model), a common pattern in ASP.NET Core MVC. It's designed specifically to transfer data between a controller and a view when you want to edit a user's details and their assigned roles. It does *not* directly map to a database table but aggregates data for UI display and input.

Properties:

* + - UserId: The unique identifier of the user being edited.
    - UserName: The user's username, which is a required field.
    - Email: The user's email address, also required and validated as an email format.
    - PhoneNumber: The user's phone number, with validation for phone number format.
    - AllRoles: A list of RoleSelection objects. This list holds all possible roles in the system, and for each role, it indicates whether the current user is assigned that role.

### **RoleSelection Class**

Purpose: This is a helper class used within EditUserRolesViewModel. It represents a single role option and its selection status.

Properties:

* + - RoleName: The name of a specific role (e.g., "Admin", "Customer", "Driver").
    - IsSelected: A boolean flag indicating whether the user being edited is currently assigned this specific role (true if assigned, false otherwise).

The data annotations like [Required], [Display], [EmailAddress], and [Phone] are used for server-side validation and to provide user-friendly labels in the user interface.

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### **TransportUnit.cs**

TransportUnitID: A unique identifier for each transport unit.

LorryID & Lorry: Foreign key and navigation property to link to a Lorry object (the vehicle). A transport unit *must* have a lorry.

DriverID & Driver: Foreign key and navigation property to link to a Driver object (the person driving). A transport unit *must* have a driver.

AssistantID & Assistant: Foreign key and navigation property to link to an Assistant object (the helper). A transport unit *must* have an assistant.

Container: A string property to describe or identify the container used for goods, with a maximum length of 100 characters.

Status: A string property indicating the current state of the transport unit (e.g., "Available", "In Transit", "Maintenance"), with a maximum length of 50 characters.

A screenshot of a computer program

AI-generated content may be incorrect.

Figure: TransportUnit.cs